

Red Scale (RS)

Identification



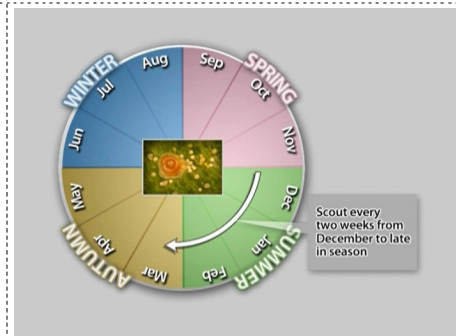
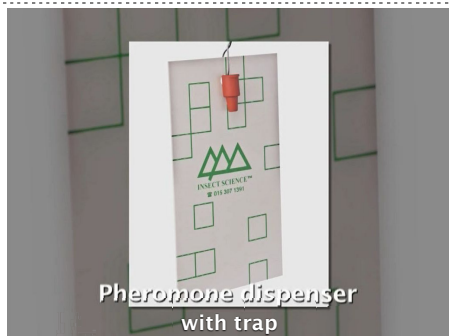
Damage



Natural Enemies



Monitoring



Thresholds

